Before writing an Alice program, it is helpful to familiarize yourself with the setup mode in Alice. For this lab you will do this by constructing an initial scene.

1) Begin by executing Alice 3 (from the Programs menu on the lower left corner of the screen).

2) When Alice begins you can either load an existing project or create a new one. The Templates tab on the first popup window is designed for creating the background of a new project. For this scene you should choose \textit{SNOW} as a background.

3) Next, you need to enter Setup mode by clicking on the \textit{Setup Scene} button. (If you can't find it look below the Run... button.)

4) Now you must use the \textit{Browse Gallery} folders from the bottom of the window to drag and drop different elements into your scene. Each of these scene elements can be adjusted using the \textit{Handle style} buttons in the upper right window corner and their associated arrows and tubes. Do your best to duplicate the picture below. It is particularly important to do the following:
   a) place the left boulder closer to the camera than the right boulder,
   b) center the Baby Yeti on the snowboard,
   c) position the Adult Penguin so it appears to stand on top of the right boulder,
   d) rotate the yak until it is heading toward the right boulder.

5) Use Alice's \textit{File} menu to save your program in your own account. We will use this scene in a future lab assignment.